



# REVERSIBLE ENCRYPTED DATA CONCEALMENT IN ENCRYPTED IMAGES BY RESERVING ROOM APPROACH FOR DATA PROTECTION SYSTEM

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## ABSTRACT

*Reversible Data Hiding (RDH) gaining the attraction in the world of secured message passing through encrypted images. It is due to the excellent property of recovering the original cover or image after embedded data is extracted while protecting the encrypted image content's confidentiality. The related works may embed data by reversibly vacating room from the encrypted images, which may be subject to some errors on data extraction and/or image restoration. In this paper, we propose a novel method by reserving room before encryption and a watermarking technology with a traditional RDH algorithm, and thus it is easy for the data hider to reversibly embed data in the encrypted image with an authentication to the sender. The data which is more secure and unrecoverable for an external hacker/intruder since it is stored in a random way. The proposed method can get 100% reversibility with data extraction and image recovery. Experiments show that this novel method can embed more than 10 times as large payloads for the same image quality as the earlier methods, such as for PSNR 40dB or above.*

**Keywords:** *Reversible Data Hiding, Image Encryption, Random Data Hiding, Self-Embedding.*

## I. INTRODUCTION

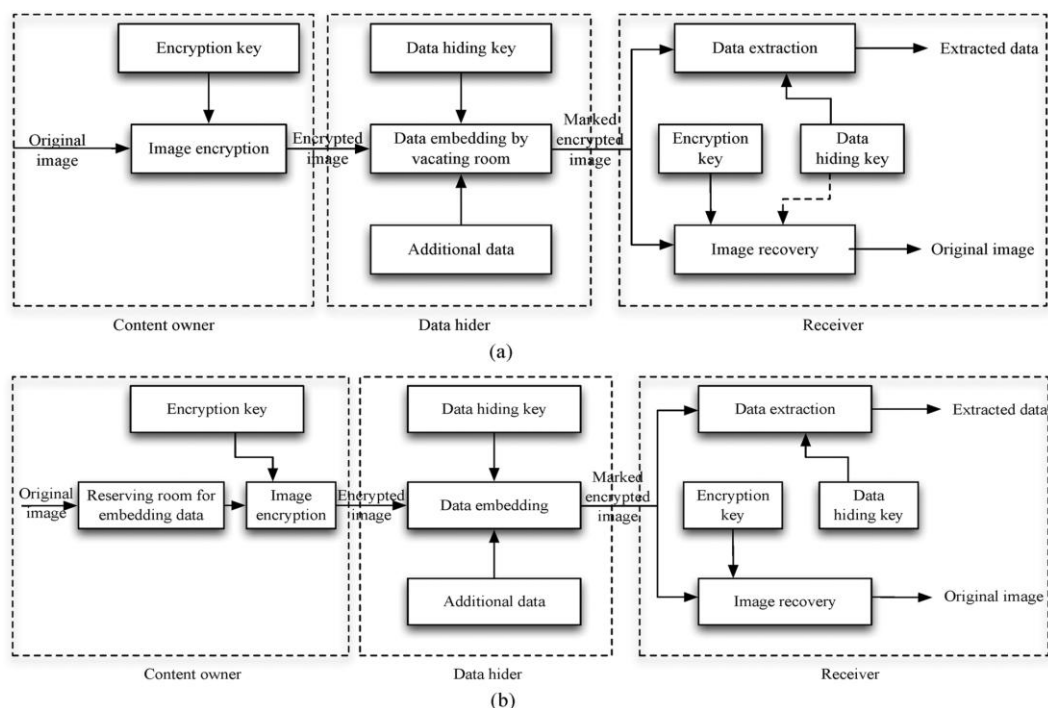
Reversible data hiding in images is a technique, by which the original image can be recovered without any loss in quality after the data embedded in an encrypted image is extracted. This technique is widely used in medical imagery, military imagery and forensics, where no distortion of the original cover image is allowed to avoid data loss and for the smooth message passing. Reversible data hiding was introduced in the beginning of 2000's and gained the research interest and have emerged in recent years with some general frameworks. In theoretical aspect a rate-distortion model for Reversible data hiding [1], proved the rate-distortion bounds for less memory and proposed a recursive code construction, however, does not approach the bound. An improved recursive code construction [2],[3] for binary covers, which establishes the equivalence between data compression and Reversible data hiding for binary covers. A more popular method, difference expansion [5], where the difference of each pixel group is expanded thus the least significant bits of the difference are all-zero and can be used for embedding messages. Another strategy is histogram shift [6], where space is saved for data embedding by shifting the bins of the histogram of gray values.

The combined difference expansion or histogram shift [7]-[11] to residuals of the image, to achieve better performance. Encryption [12] is an effective and popular means as it converts the original and meaningful content

to incomprehensible one. Suppose a medical image database is stored in a data center, and a server in the data center can embed notations into an encrypted version of a medical image through a RDH technique. With the notations, the server can manage the image or verify its integrity without having the knowledge of the original content, and thus the patient's privacy is protected. On the other hand, a doctor, having the cryptographic key, can decrypt and restore the image in a reversible manner for the purpose of further diagnosing. Some attempts on RDH in encrypted images have been made such as divided the encrypted image into several blocks. The data extraction and image recovery proceed by finding which part has been flipped in one block. But the encrypted image [18] should be decrypted first before data extraction. To separate the data extraction from image decryption, emptied out space for data embedding following the idea of compressing encrypted images. Compression of encrypted data can be formulated as source coding with side information at the decoder, in which the typical method is to generate the compressed data in a lossless manner by exploiting the syndromes of parity-check matrix of channel codes. In Reversible Data Hiding, only the sender and receiver are aware of the hidden data and typically if the loaded file falls into the hands of anyone else they wouldn't retrieve the hidden data. While seeing an encrypted image the first thing that comes to a third person is that, an image encrypted and this image is the message that is exchanged between the sender and receiver so decryption of image is done.

## II. RELATED WORK

The methods proposed in [16]–[18] can be summarized as the framework, “vacating room after encryption (VRAE)”, as illustrated in Figure 1(a). In this framework, a content owner encrypts the original image using a standard cipher with an encryption key. After producing the encrypted image, the content owner hands over it to a data hider and the data hider can embed some auxiliary data into the encrypted image by losslessly vacating some room according to a data hiding key.



**Figure 1: Previous works, (a) Showing without Reserving Room (b) Showing with Reserving Room Before Encryption.**



Then a receiver, maybe the content owner himself or unauthorized third party can extract the embedded data with the data hiding key and further recover the original image from the encrypted version according to the encryption key. In all methods of [16]–[18], the encrypted 8-bit gray-scale images are generated by encrypting every bit-planes with a stream cipher. The method in [16] segments the encrypted image into a number of non-overlapping blocks sized by  $a \times a$  each block is used to carry one additional bit. Additional bit is considered as 0. To do this, pixels in each block are pseudo-randomly divided into two sets  $S_1$  and  $S_2$  according to a data hiding key. To have decode or to recover the image they get into trouble while doing mode function when reached 8 the value coincides. Another risk of defeat of bit extraction and image recovery when divided block is relatively small (e.g.,  $a=8$ ) or has much fine detailed textures.

As shown in the figure 1(b) it holds good enough to have good recovery capability and data exactly recovered [19]. Reduced the loss of bit to the minimum, by reserving the pixels before the image is encrypted. It also allows the data to be extracted before and after the image is being decrypted. They too failed to have the security for the data what is hidden and also to have an authentication between the sender and the receiver. In the proposed method since the data hider is getting a chance of using the encrypted image, an authentication is produced in terms of watermarking. After the data is hidden there is a chance for attackers to get the sequentially hidden data. The proposed method explains how to hide data or message in random manner and also to store a single character in eight different parts or pixels using ASCII to 8-bit data conversion.

### III. PROPOSED METHOD

In the proposed method the pixels in the image is vacated according to the number of data to be hidden, which is defined as reserving room. The image is then encrypted using some algorithms. An authentication is added to the image uses watermarking technology, the watermarked image is then sent to the data hider to hide the data. Using a random key a randomization of data is done for each character which is represented in 8 bits, they are then randomly hidden in the vacated space in the image using reserving room algorithm and sent to the receiver. The receiver first checks for the authentication which means recovering the watermark. Then using the random key the data is retrieved. Or in other case the image is decrypted and the data is retrieved.

#### 3.1 Image Encryption

Assume the original image is in uncompressed format and each pixel with gray value falling into  $[0, 255]$  is represented by 8 bits.

$$B_{i,j,k} = b_{i,j,k} \oplus r_{i,j,k}$$

where  $r_{i,j,k}$  are determined by an encryption key using a standard stream cipher. Then,  $B_{i,j,k}$  are concatenated orderly as the encrypted data. A number of secure stream cipher methods can be used here to ensure that anyone without the encryption key, such as a potential attacker or the data hider, cannot obtain any information about original content from the encrypted data.

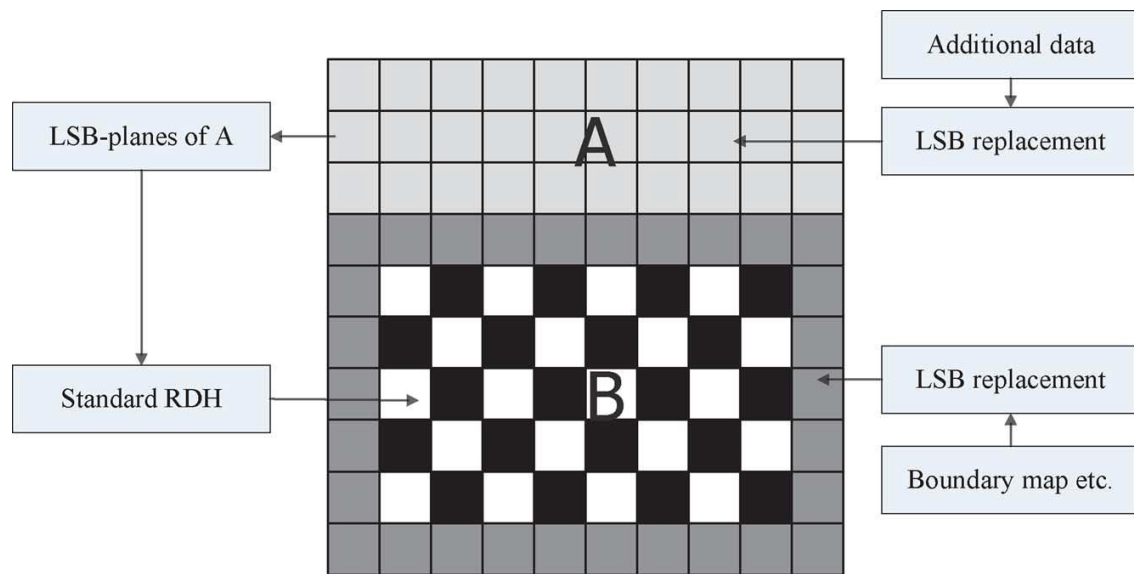


Fig. 2. Illustration of Image Partition and Embedding Process.

### 3.2 Data Embedding

In the data embedding phase, some parameters are embedded into a small number of encrypted pixels, and the LSB of the other encrypted pixels are compressed to create a space for accommodating the additional data and the original data at the positions occupied by the parameters.

The detailed procedure is as follows. According to a data-hiding key, the data-hider pseudo-randomly selects  $N_p$  encrypted pixels that will be used to carry the parameters for data hiding. Here,  $N_p$  is a small positive integer, for example,  $N_p=20$ . The other  $(N-N_p)$  encrypted pixels are pseudo-randomly permuted and divided into a number of groups, each of which contains  $L$  pixels. The permutation way is also determined by the data-hiding key. For each pixel-group, collect the  $M$  least significant bits of the  $L$  pixels, and denote them as  $B(k,1)$ ,  $B(k,2)$ , ...,  $B(k,M \cdot L)$  where  $k$  is a group index within  $[1, (N-N_p)/L]$  and  $M$  is a positive integer less than 5. The data-hider also generates a matrix  $G$  sized  $(M \cdot L - S) \times M \cdot L$ , which is composed of two parts. The left part is the identity matrix and the right part is pseudo-random binary matrix derived from the data-hiding key. For each group, which is product with the  $G$  matrix to form a matrix of size  $(M \cdot L - S)$ . Which has a sparse bits of size  $S$ , in which the data is embedded and arrange the pixels into the original form and repermuted to form a original image.

### 3.3 Image Decryption

When having an encrypted image containing embedded data, a receiver firstly generates  $ri,j,k$  according to the encryption key, and calculates the exclusive-or of the received data and  $ri,j,k$  to decrypt the image. We denote the decrypted bits as  $bli,j,k$ . Clearly, the original five most significant bits (MSB) are retrieved correctly. For a certain pixel, if the embedded bit in the block including the pixel is zero and the pixel belongs to  $S_1$ , or the embedded bit is 1 and the pixel belongs to  $S_0$ , the data-hiding does not affect any encrypted bits of the pixel. So, the three decrypted LSB must be same as the original LSB, implying that the decrypted gray value of the

pixel is correct. On the other hand, if the embedded bit in the pixel's block is 0 and the pixel belongs to  $S_0$ , or the embedded bit is 1 and the pixel belongs to  $S_1$ .

$$\begin{aligned} b'_{i,j,k} &= r_{i,j,k} \oplus B'_{i,j,k} \\ &= r_{i,j,k} \oplus \overline{B_{i,j,k}} \\ &= r_{i,j,k} \oplus \overline{b_{i,j,k} \oplus r_{i,j,k}} \\ &= \overline{b_{i,j,k}}, \quad k = 0, 1, 2. \end{aligned}$$

That means the three decrypted LSB must be different from the original LSB. In this case:

$$b'_{i,j,k} + b_{i,j,k} = 1,$$

### 3.4 Data Extraction and Image Recovery

Since data extraction is completely independent from image decryption, the order of them implies two different practical applications.

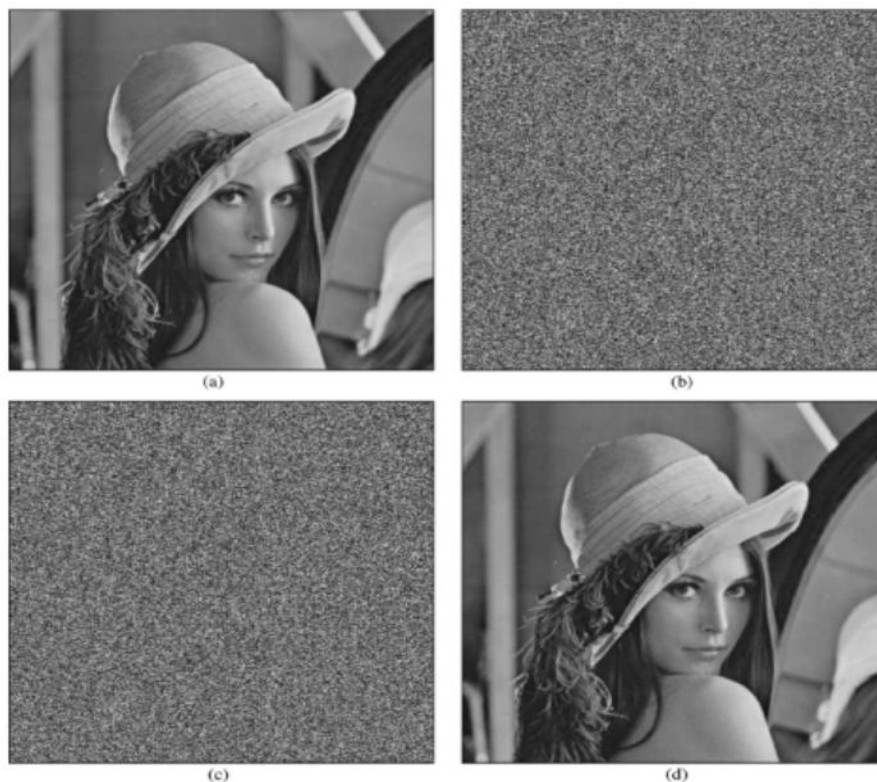


Fig. 3. (a) Original Lena, (b) its encrypted version, (c) encrypted image containing embedded data with embedding rate 0.017 bpp, and (d) directly decrypted version with PSNR 39.0 dB.

#### 1) Case 1: Extracting Data From Encrypted Images:

To manage and update personal information of images which are encrypted for protecting clients' privacy, an inferior database manager may only get access to the data hiding key and have to manipulate data in encrypted domain. The order of data extraction before image decryption guarantees the feasibility of our work in this





case. When the database manager gets the data hiding key, he can decrypt the LSB-planes of  $B$  and extract the additional data by directly reading the decrypted version. When requesting for updating information of encrypted images, the database manager, then, updates information through LSB replacement and encrypts updated information according to the data hiding key all over again. As the whole process is entirely operated on encrypted domain, it avoids the leakage of original content.

#### 2) Case 2: Extracting Data From Decrypted Images:

In Case 1, both embedding and extraction of the data are manipulated in encrypted domain. On the other hand, there is a different situation that the user wants to decrypt the image first and extracts the data from the decrypted image when it is needed. The following example is an application for such scenario. Assume Alice outsourced her images to a cloud server, and the images are encrypted to protect their contents. In the encrypted images, the cloud server marks the images by embedding some notation, including the identity of the images' owner, the identity of the cloud server and time stamps, to manage the encrypted images. Note that the cloud server has no right to do any permanent damage to the images. Now an authorized user, Bob who has been shared the encryption key and the data hiding key, downloaded and decrypted the images. Bob hoped to get marked decrypted images, i.e., decrypted images still including the notation, which can be used to trace the source and history of the data. The order of image decryption before/without data extraction is perfectly suitable for this case.

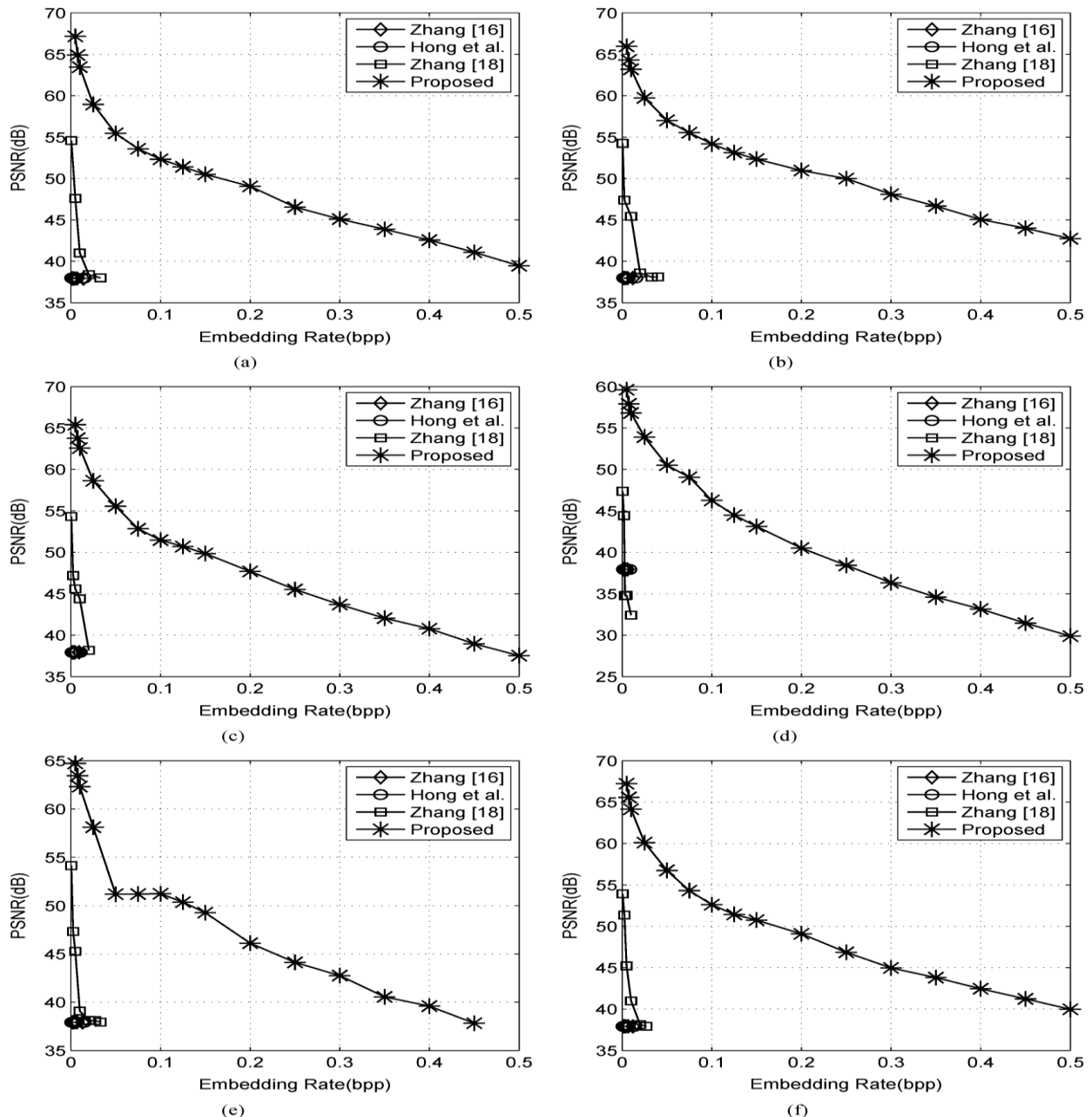
**Table I PSnr Comparison For Three Different Lsb-Plane Choices Under Various Embedding Rates**

		PSNR results (dB)							
embedding rate (bpp)		0.005	0.01	0.05	0.1	0.2	0.3	0.4	0.5
Lena	1 LSB-plane	67.16	63.44	55.46	52.33	49.07	45.00	40.65	35.84
	2 LSB-planes	66.48	62.65	54.69	51.55	48.39	45.10	42.56	39.46
	3 LSB-planes	64.41	60.94	52.95	49.96	46.79	43.98	41.91	39.53
Airplane	1 LSB-plane	65.94	63.18	57.02	54.20	50.98	48.26	44.67	40.78
	2 LSB-planes	65.48	62.33	55.91	53.05	49.87	48.10	45.05	42.73
	3 LSB-planes	63.47	60.97	53.87	50.79	47.65	45.79	43.88	42.19
Barbara	1 LSB-plane	65.39	62.56	55.56	51.46	47.68	43.56	39.24	34.80
	2 LSB-planes	65.00	61.85	54.72	50.71	47.25	43.70	40.78	37.53
	3 LSB-planes	63.33	60.50	53.16	49.36	45.98	42.81	40.34	37.58
Baboon	1 LSB-plane	57.49	55.71	50.19	46.17	40.68	35.87	31.16	25.92
	2 LSB-planes	57.43	55.47	49.87	45.92	40.41	36.47	33.08	29.85
	3 LSB-planes	57.10	55.13	49.23	45.40	40.09	36.33	32.96	30.19
Peppers	1 LSB-plane	63.77	61.30	54.17	51.02	46.00	42.08	36.91	—
	2 LSB-planes	63.67	60.53	53.50	50.50	46.16	42.65	39.47	35.76
	3 LSB-planes	62.34	59.54	52.22	49.18	45.43	42.10	39.40	36.87
Boat	1 LSB-plane	67.22	64.13	56.75	52.62	49.10	45.21	41.24	35.99
	2 LSB-planes	66.72	63.26	55.75	51.71	48.40	44.98	42.46	39.98
	3 LSB-planes	64.57	61.34	53.73	50.02	46.71	43.81	41.70	39.46

## IV. IMPLEMENTATION ISSUES

The proposed approach will be tested on public available standard images, which include "Lena", "Airplane", "Barbara", "Baboon", "Peppers" and "Boat" [19]. The size of all images is 512 x 512 x 8. The objective criteria PSNR is employed to evaluate the quality of marked decrypted image quantitatively.

## V. EXPERIMENTAL ANALYSIS AND RESULTS



**Fig. 4. PSNR Comparison with the Methods of Zhang [16], Hong [17] and Zhang [18]. (a) Lena, (b) Airplane, (c) Barbara, (d) Baboon, (e) Peppers, (f) Boat.**

## VI. CONCLUSION

In this paper, a novel scheme for separable reversible data hiding in encrypted image is proposed, which consists of image encryption, data embedding and data-extraction/image recovery phases. In the first phase, the content

owner encrypts the original uncompressed image using an encryption key. Although a data-hider does not know the original content, he can compress the least significant bits of the encrypted image using a data-hiding key to create a sparse space to accommodate the additional data. With an encrypted image containing additional data, the receiver may extract the additional data using only the data-hiding key, or obtain an image similar to the original one using only the encryption key. When the receiver has both of the keys, he can extract the additional data and recover the original content without any error by exploiting the spatial correlation in natural image if the amount of additional data is not too large. If the lossless compression method is used for the encrypted image containing embedded data, the additional data can be still extracted and the original content can be also recovered since the lossless compression does not change the content of the encrypted image containing embedded data. However, the lossy compression method is not compatible with encrypted images generated by pixel permutation is not suitable here since the encryption is performed by bit-XOR operation. In the future, a comprehensive combination of image encryption and data hiding compatible with lossy compression deserves further investigation.

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